

FRIDAY TIMETABLE

	Great Hall	High Energy Magic	The Library	Tower of Art	Rjinswand Airlines
11:00	Tech Setup (Restricted Access)				
12:00					
13:00					
14:00	Tech Briefing	Troll's Guide /Volunteer Briefing			
15:00	Beginners' Longsword Workshop	Just A Minute	Beginners' Werewolf	Papercrafting Workshop	
16:00	How To Not Get Stabbed (Dagger Workshop)	Borrowing	Advanced Werewolf		
17:00					
18:00					
19:00	Opening Ceremony				
20:00	Unseen University Challenge	Trad Session			In-Flight Movie: The Colour Of Magic
21:00	Just A Minute After Dark				

Thaumatological Park open for trading 14:00–18:00, Registration Desk open 12:00–18:00

SATURDAY TIMETABLE

	Great Hall	High Energy Magic	The Library	The Observatory	Tower of Art	Rjinswand Airlines
10:00	Maskerade Rehearsal	Troll's Guide /Volunteer Briefing		UU Library	Luggage Wars	In-Flight Movie: Soul Music
11:00	Beginners' Longsword Workshop	Bringing Terry's Works To The Stage		Iconograph Studio	Build Session	
12:00						
13:00						
14:00	Big Guest Interview	Unseen University Challenge	Borrowing	UU Library Iconograph Studio	Pimp My Robe	In-Flight Movie: Hogfather
15:00		Cripple Mr Onion	Discworld Pictionary			
16:00		Room 7a7a7a	Pointless			
17:00						
18:00						
19:00	Maskerade					In-Flight Movie: Going Postal
20:00						
21:00						
22:00	Disco	Toast and Jam		Maskerade Photo Call		In-Flight Movie: Dr Horrible's Singalong Blog
23:00						

Thaumatological Park open for trading 10:00–18:00, Registration Desk open 10:00–18:00

SUNDAY TIMETABLE

	Great Hall	High Energy Magic	The Library	The Observatory	Tower of Art	Rjinswand Airlines
10:00	Snowgum Interview	Guest Lectures		UU Library	Luggage Wars	In-Flight Movie: Wyrdsisters
11:00	Advanced Longsword Workshop	Unseen University Challenge		Iconograph Studio	Build Session	
12:00						
13:00	Auction Viewing					
14:00	Charity Auction		Borrowing	UU Library Iconograph Studio	Luggage Wars Build Session	In-Flight Movie: Back In Black
15:00			Wosname			The Magic Of Colour
16:00	Auction Payment	Tales From The Shed	Discworld Ales By Mail			
17:00						
18:00						
19:00	Gala Dinner					In-Flight Movie: Hogfather
20:00						
21:00		The Lodge		Gala Dinner Green Screen		
22:00	Big Werewolf					In-Flight Movie: Once More With Feeling
23:00						

Thaumatological Park open for trading 10:00–17:00, Registration Desk open 10:00–18:00

MONDAY TIMETABLE

	Great Hall	High Energy Magic	Tower of Art	Rjinswand Airlines
10:00	Advanced Longsword Workshop	Publishing Terry & Being His Agent	Luggage Wars Final Testing	In-Flight Movie: Back In Black
11:00	Luggage Wars	Pat Harkin Does Science		
12:00				
13:00				
14:00	Stephen Interviews Rob	Foos-The-Ball Tournament		In-Flight Movie: Requested Repeats
15:00	Unseen University Challenge Final	Wizards' Wits And Wagers		
16:00	Closing Ceremony			
17:00				
18:00				
19:00	Tech Teardown (Restricted Access)			
20:00				
21:00				

Thaumatological Park open for trading 10:00–16:00, Registration Desk open 10:00–16:00

EVENT DESCRIPTIONS

Here you can find short descriptions of all our events in alphabetical order.

The times, days, and locations of each event are listed in each entry.

Advanced Longsword Workshop

Sunday 11:00 in The Great Hall, and Monday 10:00 in The Great Hall

Our colleagues in the Watch teach an in-depth look at longswords, for those who have already added weapon skills to their impressive magical abilities (see Beginners' Longsword Workshop). Must be signed up for at registration.

Advanced Werewolf

Friday 16:00 in The Library

Once you've mastered the basics in Beginners' Werewolf, why not try the More Interesting (and Deadly) Version?

Auction Payment

Sunday 16:00 in The Great Hall

Come and ~~give us all your money~~ pay for the goodies that you managed to win at the Charity Auction.

Auction Viewing

Sunday 13:00 in The Great Hall

Come and look at all the goodies on offer in our Charity Auction (which starts at 14:00)

Beginners' Longsword Workshop

Friday 15:00 in The Great Hall, and Saturday 11:00 in The Great Hall

Our colleagues in the Watch teach an introduction to longswords, for those who wish to add weapon skills to their already impressive magical abilities. Must be signed up for at registration.

Beginners' Werewolf

Friday 15:00 in The Library

A beginners' guide to the game of Werewolf, a staple of many conventions. A party game for a large number of players.

Big Guest Interview

Saturday 14:00 in The Great Hall

All of our Guests will join us over the course of this event to share their love of Discworld and their reminiscences of Sir Terry.

Big Werewolf

Sunday 22:00 in The Great Hall

It wouldn't be Werewolf without carnage on a massive scale. With the Landlady in charge, anything can happen (and usually does).

Borrowing

Friday 16:00 in High Energy Magic, Saturday 14:00 in The Library, and Sunday 14:00 in The Library

A great ice-breaker, Borrowing is a game involving lots of chair-swapping, and lets you take on the role of many characters from the Discworld – for a few seconds, at least.

Bringing Terry's Works to the Stage with Stephen Briggs

Saturday 11:00 in High Energy Magic

From the audiobooks to stage performances, Stephen Briggs has done it all – his most notable performance being the Patrician himself, of course. Come and listen to his experiences turning the written word into plays.

Charity Auction

Sunday 14:00 in The Great Hall

Come one, come all, flash your cash and buy some awesomely unique goodies, all in aid of our wonderful charities!

Closing Ceremony

Monday 16:00 in The Great Hall

And now, the end is here, and so we face the final curtain / Dear friends, we'll say it clear, we'll Be More Terry, of that we're certain / We've had a Con that's full, we've seen each programme item unfurled / But more, much more than this, we celebrated Discworld...

Cripple Mr Onion

Saturday 15:00 in High Energy Magic

Learn to play the Disc's most famous card game. Additional lessons in ear-cleaning and tuneless whistling are not guaranteed. Be cautious of sweet gullible old ladies or people called anything along the lines of 'Doc [city name]'.

Disco

Saturday 22:00 in The Great Hall

After the strenuous sitting-down of our Maskerade, why not unwind at our disco?

Discworld Ales By Mail

Sunday 16:00 in The Library

Come along and listen to Paul Kruzycki chat about his famous Discworld-themed beers (probably after partaking of quite a few of them himself). As there may be some tastings, this event will be open to adults only.

Discworld Pictionary

Saturday 15:00 in The Library

Can you draw an ambiguous puzuma, doodle a picture of the Bursar, or even sketch the Disc itself? Then why not try your hand at this Discworld-themed version of the classic team game.

Foos-The-Ball Tournament

Monday 14:00 in High Energy Magic

Foot-the-ball has become such a Big Thing, someone created a miniature version for those who aren't fans of fresh air and exercise. Come and give the handles a spin on our specially created foos-the-ball table in this fast and furious tournament.

Gala Dinner

Sunday 19:00 in The Great Hall

The Town and Gown Gaudy Gala is the highlight of the Unseen University Social calendar. As such, only those who show their ticket may attend and enjoy the delectable delicacies from the University's kitchens. Dress code is formal, semi-formal or costume, beards optional. The dinner itself will be preceded by a drinks reception at 18:30ish in Bugarup Brews Exchange Program.

Gala Dinner Green Screen

Sunday 21:00 in The Observatory

Where will the magic of the green screen take you? Choose from a range of backgrounds to suit your attire, pick the size of print you want to purchase, and your completed picture will be posted out to you. Beware – there may be dragons!

Guest Lectures

Sunday 10:00 in High Energy Magic

Some of your fellow attendees have volunteered to give some of their time to share some topics they're passionate about – from canines to hooch, we're sure there'll be something for everyone.

How To Not Get Stabbed

Friday 16:00 in The Great Hall

Our colleagues in the Watch teach a number of defensive techniques useful against daggers and their users, for those who wish to add weapon skills to their already impressive magical abilities. Must be signed up for at registration.

Just a Minute

Friday 15:00 in High Energy Magic

Can you speak for sixty seconds on a Discworld-themed topic without hesitation, repetition or deviation? If so, this classic panel game could be for you.

Just a Minute After Dark

Friday 21:00 in The Great Hall

The same as Just a Minute, but this time with a more... adult theme. Colourful language and off-colour humour will certainly ensue (so it's not suitable for children or anyone with delicate sensibilities).

Luggage Wars

Monday 11:00 in The Great Hall

Luggage Wars is back: bigger, faster and more exciting than ever before. See finely-crafted remote-control luggages enter our arena and battle it out in contests of style, control, damage, and aggression.

Luggage Wars Build Sessions

Saturday 10:00 in The Tower Of Art, and Sunday 10:00 and 14:00 in The Tower Of Art

So you think you can handle sapient pearwood? Know some other attendees who might have a few ideas themselves? Form a team and sign up for this year's Luggage Wars competition at registration, and create fighting Luggages from scratch to battle it out on Monday!

Luggage Wars Final Testing

Monday 10:00 in The Tower Of Art

Last chance to hone your Luggage-control skills!

Maskerade

Saturday 19:00 in The Great Hall

Welcome to the Maskerade: an event where participants showcase their Discworld-related skills, be it in performance, theatrics or with a needle and thread! There's no telling what will happen at the Maskerade, with different types of acts taking the stage each turn. The judges will have their work cut out for them choosing a winner of this hugely popular and entertaining competition!

Maskerade Rehearsal

Saturday 10:00 in The Great Hall

If you're performing in our Maskerade, you'll need to come along to this event to make sure that everything's sorted out to make sure it'll go all right on the night.

Maskerade Photo Call

Saturday 22:00 in The Observatory

This is your chance to capture the wonderful costumes created for the Maskerade. Entrants are welcome to visit the studio for a free-to-download professional iconograph, and everyone is welcome to join in the iconographic fun. Images can be downloaded from <http://pmdwcon.weebly.com/>

Opening Ceremony

Friday 19:00 in The Great Hall

One not to miss. Welcome our guests and attendees, hear some of the important information and plans for the rest of the weekend, get introduced to some characters of our weekend-long theatrics, and find out more about our mysterious Scavenger Hunt.

Papercrafting Workshop

Friday 15:00 in The Tower of Art

In this crafty drop-in event, you can use paper, scissors, and glue to craft Luggage tags and a number of other interesting items, under the watchful eye of The Artful Nudger (our official Con Artist).

Pat Harkin Does Science

Monday 11:00 in High Energy Magic

Pat was asked to talk about science at NADWCon. He didn't then, and he won't again now.

Pimp My Robe

Saturday 14:00 in The Tower Of Art

Thaumalogical alligators ate your robe? Not enough shiny things on your hat? Have no fear! Drop in to the PMR workshop and create your very own wizard's gear out of whatever takes your fancy (fabric, bin liners, duct tape...).

Pointless

Saturday 16:00 in High Energy Magic

The game where only the most obscure answers win. We've given (roughly) one hundred Discworld fans one hundred seconds to answer some Discworld questions, and we want you to guess the answers the fewest of them thought of. Sign up with a partner at registration.

Publishing Terry & Being his Agent

Monday 10:00 in High Energy Magic

Colin Smythe was Sir Terry's first publisher, and he has no end of stories to share about his years working as his publisher and agent.

Room 7a7a7a

Saturday 16:00 in The Great Hall

Are there any Discworld items, people, or ideas that you've had enough of? There certainly are for our guests. Come along as they try to convince you to banish their pet hates to Room 7a7a7a: the dread portal to the Dungeon Dimensions!

Snowgum Interview

Sunday 10:00 in The Great Hall

An interview via omniscope with Daniel Knight of Snowgum Films, featuring possibly the last ever progress update about the production of Troll Bridge before it gets released!

Stephen Interviews Rob

Monday 14:00 in The Great Hall

Stephen Briggs will masterfully extract information from Rob Wilkins, the man who knew all of Terry's secrets and who has to keep all the new ones himself while managing Narrativa. Or possibly the other way around.

Tales from the Shed

Sunday 16:00 in High Energy Magic

Uncle Bernard, one of the owners of the fabled Discworld Emporium of Wincanton, long-term friend of Terry, and great spinner of yarns will take this opportunity to keep you all entertained. Rest assured that Auntie Isobel will also be present to add anecdotal colour (and to keep Bernard in check).

Tech Briefing

Friday 14:00 in The Great Hall

Learn the secrets of Tech. What are they, you ask? Well, you'll have to attend to find out!

The Lodge

Sunday 21:00 in High Energy Magic

The now age-old traditional meeting of The Ancient and Illustrious Order of Old Bar Stewards of Old Ankh-Morpork. This is your opportunity to become a member of this ancient and very exclusive Order, and make a (mandatory) contribution to a charity. During your ancient and mysterious induction ceremony, you will learn the ancient secret ways to identify a fellow member, and become the owner of a (possibly ancient) certificate of membership and ritual book.

The Magic of Colour

Sunday 16:00 in Rjinswand Airlines

Octarine isn't the only magic colour. Stunt-Gaffer Richard talks all about human vision, LEDs and something called metamerism, using demonstrations of some amazing lighting effects.

Toast and Jam

Saturday 22:00 in High Energy Magic

The Ankh-Morpork Folklore Society and the Musician's Guild invite everyone to join them in a little sing-song of well- and lesser-known ditties. All singers and instruments welcome. Yes, even accordions and bodhráns.

Trad Session

Friday 20:00 in High Energy Magic

Arundó is a group that plays an exciting mixture of traditional and contemporary Irish music. They will be entertaining us with Irish traditional music and some of Ireland's favourite pub session singalong tunes. This programme event has been specially sponsored by the committee of Dublin 2019 WorldCon, who want to give all our members a flavour of Ireland and invite you all to join them from August 15th–19th 2019 in the Convention Centre Dublin.

Trolls' Guide To Conventions

Friday 14:00 in High Energy Magic, and Saturday 10:00 in High Energy Magic

Is this your first convention? Are you new to Discworld? Are you confused and intrigued by all the madness? Then we highly recommend coming along to one of our Trolls' (newbies') Guide to Conventions sessions, where all (or at least some) will be explained.

Unseen University Challenge

Friday 20:00 in The Great Hall, Saturday 14:00 in High Energy Magic, and Sunday 11:00 in High Energy Magic

In deference to our U.U. theme, we once again play host to a grand Unseen University Challenge tournament, where teams of attendees will do mighty battle on the field of Discworld trivia, in the style of the long-running TV show. Several tournament heats will take place over the course of the weekend, culminating in a Grand Final on Monday (see right). You can sign up your team at registration on Friday, or just come along any of the sessions to cheer on the competitors!

Unseen University Challenge Final

Monday 15:00 in The Great Hall

Our grand Unseen University Challenge tournament draws to a close with this epic showdown between the last two teams left standing. After the dust has settled and the tournament victor has been declared, the winning team will then be faced with an even greater challenge: they must do trivia-quiz-based combat with The Professionals, an elite team of Guests and Superfans. This legendary spectacle is not to be missed!

UU Library Iconograph Studio

Saturday and Sunday, between 10:00–12:00 and 14:00–17:00 in The Observatory

Dare you sneak into the library? Get your free to download souvenir iconograph within Unseen University's Disc-famous Library. Just be careful the Librarian doesn't catch you! Images can be downloaded from <http://pmdwcon.weebly.com/>

Volunteer Briefing

Friday 14:30 in High Energy Magic, and Saturday 10:30 in High Energy Magic

Want to help out this weekend? Be a volunteer – or an Orangutan, as we call them. Come along to this briefing to find out how you can help, and what exclusive reward your volunteering hours can get you. Do you believe in following the rules and helping others to do so? Then join the Bledlows, where you'll help out with crowd control, ensure queues queue in an orderly manner, and make sure all students sneak out of the correct secret exit.

Wizard's Wits and Wagers

Monday 15:00 in High Energy Magic

A trivia-style game of guessing and gambling (vastly improved by inexact guessing and ill-advised gambles) which can be played either solo or in teams for improved uncertainty. Think you know the answer? Great. Don't know? Guess. Guesses are revealed, but before the answer is shown, you can gamble on the guess you think most likely. Sometimes it's not what you know, or who you know, but who you suspect would know this, because you know you don't know.

Wosname

Saturday 16:00 in The Library, and Sunday 15:00 in The Library

It's on the tip of my tongue, an activity or event that's fun. It has players and you can win—be victorious! Much like Taboo, you have to communicate a word to your teammate without saying it or the related words. Wosname: the Discworld-themed word-describing team game.